

Meeting Maryland Voluntary State Standards with Kerpoof

There are hundreds of ways to use Kerpoof to effectively integrate technology into your existing curriculum and meet your state educational standards. Here are a just few examples of how Kerpoof can help you add a rich new dimension to the lessons you are already planning to teach. Obviously, Kerpoof is not the final arbiter of whether your state's standards are met, and we encourage you to discuss with your school, district, or education board how to best use Kerpoof, but we hope that the ideas presented here are helpful to you.

Grade	VSC	Standard	Example Kerpoof Activities
K-1	Math 2.A	Recognize and apply the properties/attributes of plane geometric figures	Have students use Kerpoof Super Doodle to practice drawing and labeling triangles, circles, squares and rectangles.
K-3	Math 1.A	Identify and copy numeric patterns...Identify, copy, describe, create, and extend non-numeric patterns	Create a Kerpoof Story that shows numeric or non-numeric patterns. Ask students to copy or extend the patterns or to create a similar story.
K-3	Language Arts 4.A	Compose texts using prewriting and drafting strategies...Compose oral, written, and visual presentations that express personal ideas and inform	Use Kerpoof as a visual prewriting exercise. Create a scene in Kerpoof and then describe it as a writing assignment or out loud as a class.
1-3	Language Arts 1.C	Students will read orally with accuracy and expression at a rate that sounds like speech.	Have students write a story in Kerpoof, or create a series of stories in Kerpoof. Ask students to read someone else's story aloud until it sounds natural. If possible, allow students to record their stories so they can hear how they sounded.
3-5	Math 1.B	Write and identify expressions...represent numeric quantities using operational symbols (+, -, x, ÷)	Have students in grades 3-5 create pictorial worksheets using Kerpoof with practice problems. They will give their worksheets to students in lower grades so they can practice their
4-6	Math 2.A & C	Analyze the properties of plane geometric figures... sketch acute, right, obtuse angles, and parallel and intersecting line segments	Have students use Kerpoof Super Doodle to practice drawing and labeling plan geometric figures, angles, parallel and perpendicular line segments, etc.
4-8	Language Arts 3.A.3	Identify and distinguish among types of narrative texts such as stories, folk tales, realistic fiction, historical fiction, fables, fairy tales, fantasy, and biographies	Have students use the fairy tale scenes in Kerpoof to create pages that describe the characteristics of fairy tales as a narrative text.
3-8	Language Arts 4.A	Use structural features such as structure and form including lines and stanzas, shape, refrain, chorus, and rhyme scheme to identify poetry as a literary form	Use the Kerpoof Haiku for You lesson plan (available at www.kerpoof.com/teach) to teach the elements of haiku as a form of poetry.



www.kerpoof.com